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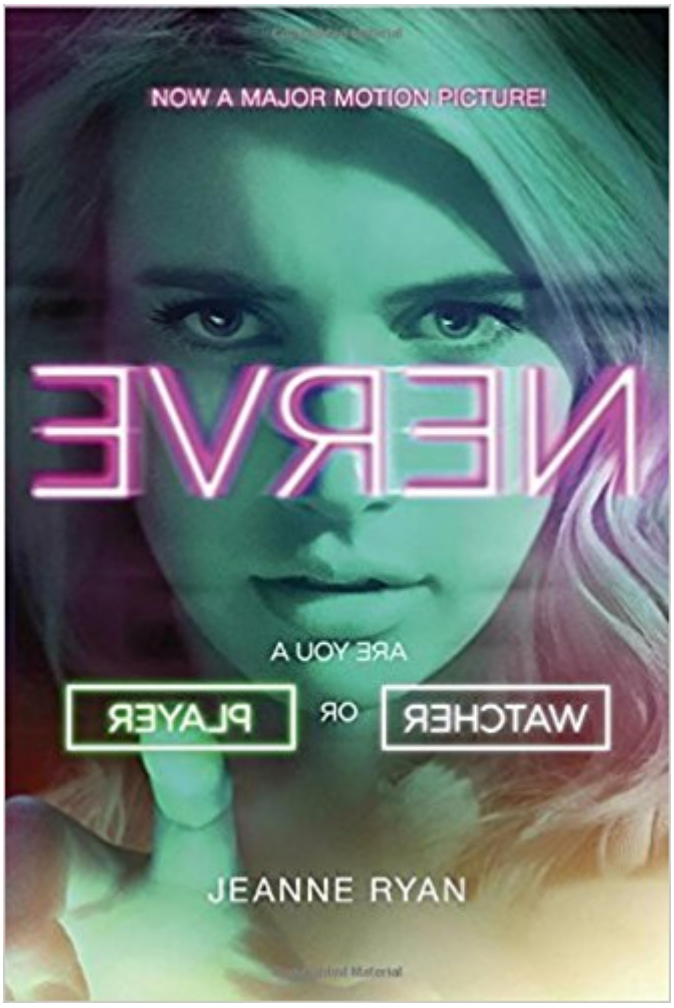
Nerve Movie Tie-In



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Synopsis

Inspiration for the major motion picture starring Emma Roberts and Dave Franco--a high-stakes online game of dares turns deadly in this suspenseful debut When Vee is picked to be a player in NERVE, an anonymous game of dares broadcast live online, she discovers that the game knows her. They tempt her with prizes taken from her ThisIsMe page and team her up with the perfect boy, sizzling-hot Ian. At first it’s exhilarating--Vee and Ian’s fans cheer them on to riskier dares with higher stakes. But the game takes a twisted turn when they’re directed to a secret location with five other players for the Grand Prize round. Suddenly they’re playing all or nothing, with their lives on the line. Just how far will Vee go before she loses NERVE.

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Customer Reviews

After deciding to challenge herself to move beyond her usual behind-the-scenes comfort zone, Vee gets involved in a reality-style online game, NERVE, which requires players to take on increasingly bizarre and personality-distorting dares. The audience, termed Watchers, votes and comments via text messages, and Vee becomes a sensationÃ¢â ¬â •and finds herself being stalked. Ryan has created a credible game, as well as a realistic character and narrator in Vee. She is less successful in weaving together credible plot threads. Vee seems to crush on every guy she meets, from Ã¢â ¬Å“normalÃ¢â ¬Â• classmate Matthew to NERVE partner Ian and even brilliant but recently dismissible Tommy, and while these four receive essential character development, VeeÃ¢â ¬â„¢s girlfriends remain mostly ciphers. Still, readers will likely remain tightly keyed into questions about

what is going to happen to Vee herself, who is reminiscent of Eoin ColferÃ¢â ¬â„¢s Artemis Fowl, translated into an American high-school girl. Grades 9-12. --Francisca Goldsmith --This text refers to the Audio CD edition.

Praise for NERVE by Jeanne RyanÃ¢â ¬Å“RyanÃ¢â ¬â„¢s story is thought-provoking and unsettlingÃ¢â ¬Â¦the ending goes off with a bang and a twist.Ã¢â ¬Â• Publishers Weekly"Ryan questions the nature of entertainment and explores the concept of privacy in a world of increasingly sophisticated social media. Teens will find themselves drawn in by the story's possibilities, and unNERVEd by its outcome. Give this to Suzanne Collins's Hunger Games fans (Scholastic, 2008)." -School Library Journal"The commentary on today's life-as-public-spectacle society is sound. The pacing is relentless, and readers will find themselves flipping madly to the very last page." -Kirkus Reviews"Readers will remain tightly keyed into questions about what is going to happen." -Booklist"An original, page-turning novel that offers a slice of pop culture that gives a whole new meaning to the trendy, reality-television genre." -VOYA LA Times Fall 2012 roundup of young adult fiction

Sick of being invisible, on a whim Vee performs a simple livestreamed dare, entering to become a Player on the on-line game show Nerve. Enticed by the promise of shoes she liked a few months before, she completes another dare. Offered prizes become more and more desirable as her dares become more and more complicated, embarrassing, and dangerous as the Watchers, those who pay to watch the Players play, demand it. When she is selected to compete in the grand prize competition, everything becomes scary fast and Vee must figure out who she can and cannot trust to get out alive.Nerve is Hunger Games meets Lord of the Flies. The disturbing part is the producers of the game use information posted on-line or gleaned from friends (willing to talk for a price) against the players, reminding us that privacy is just an illusion. The book is really well written and just when things seem to be wrapped up nicely, the ending is ridiculously creepy. I highly recommend reading this book. It really makes you think.

This is one of those book that s hard to give stars.Vee is a junior outshone by her best friend, and after seeing her best friend Syd mack on her new crush she is more than a little mad and wanting to prove herself. She does a dare for a game online called Nerve that offers prizes after each. It's a fast paced book that takes you through Vee's dares and what all that entails. However, the book focused mainly on the plot of Nerve rather than the characters which led to me seeing stereotypes

and wishing for more depth. There is plenty of potential for romance between Vee and her partner, Ian, which definitely one of the main selling points of this book. The question hanging over the reader's head of whether or not Ian is who he says he is, and whether or not he'll end up betraying her in the end. In the book it felt a little forced and I was still left wanting more.The dares felt watered down after watching the movie, and the prizes didn't feel good enough for what Vee and the other players had to do. Yet the premise! This is something that could be a reality in a few years time. The internet is taking over, we already have gamer shows much like this and to combine the two into an online game as easy as truth or dare without the dare is brilliant. Jeanne Ryan, the author, used peer pressure as well as electronic information, which at times was hacked private information, to determine what would be a valuable prize to the contestants but to get into their heads.As for the ending...There was a huge climax, but the last portion of the book ended quite anticlimactically. It wasn't left up enough to the hype I was feeling throughout the last chapters of the book.The movie review- I watched the movie first and I ended up comparing a lot of things because of it. The dares has more thrill in the movie, the romance between Ian and Vee was super steamy, the twist at the end (albeit the book also has a slight twist) was more dramatic and I found myself at the edge of my seat. The movie keeps the fast pace and the main characters but it felt it related to the internet and actions that a senior in high school would take. Mind, the book was published in 2012 and that may have something to do with the impact it had on me as a reader.I loved the production's use of media showing the viewers a 360 view of the game as well as Vee's perspective. Dave Franco and Emma Roberts did an amazing job at bringing chemistry to their characters and making the love story believable. The movie was even faster paced than the book with dares that made you cringe and backstory for Vee that made more sense to me. The prize was money but it had more of a sense of realness to me to be money- a lot of money- then hand picking prizing like the author did.Jeanne Ryan constructed an interesting concept and was fairly well-written, especially for a debut novel. The book was well-written and easy to follow but I was left wanting more. Dares that were a bit underwhelming, and the lack of character development brought the story down for me but when the book ending took the story into the realm of ridiculous at the end with the weird room I knew the movie version was better.I recommend the movie for entertainment and some should searching if you're an avid internet user, and the book if you're like me and just have to read the book version too.

Actual rating 3.5 stars.ÃƒÂ¢Ã â ¬Ã ËœNerveÃƒÂ¢Ã â ¬Ã â„¢ had the distinct tone of a toned-down horror movie.I found the book compelling. I giggled at some of the dares the Players of

the app are put through, and my pulse raced in others. I also liked the interactivity of the Watchers. But the concept of the game gave me that silly high you get when you do something stupid as a teenager. That thrill of breaking the rules and giving into abandonment. Some of the dares are lame, but it is to be expected: if you read the blurb it is obvious what you are getting yourself in for. ItÃƒÂ¢Ã â ¬Ã â„¢s meant to be awkward, uncomfortable funÃƒÂ¢Ã â ¬Ã Â| until it gets a little more serious.Our protagonist Vee is a cute, bookish and unassuming girl ÃƒÂ¢Ã â ¬Ã â œ very much how I was in high school. She has a strong moral compass which is what kept me reading. She was crapping her pants, but stuck to her morals and always found a solution she could live with.Ian, one of the men in VeeÃƒÂ¢Ã â ¬Ã â„¢s life, felt a little stereotypical, and a lot of eye-rolling went with his story, but by the end of the novel I actually thought he was pretty decent and genuine. The same goes for Sydney, VeeÃƒÂ¢Ã â ¬Ã â„¢s bestie.Tommy, the love interestÃƒÂ¢Ã â ¬Ã Â| well IÃƒÂ¢Ã â ¬Ã â„¢ll let that one go. HeÃƒÂ¢Ã â ¬Ã â„¢s a bit of a mixed bag and I think there is still more of his story to tell. This can be said for many of the cast as well. They all have their motivations for joining the game NERVE ÃƒÂ¢Ã â ¬Ã â œ to better their lives, to become famous, to have an adrenaline rushÃƒÂ¢Ã â ¬Ã Â| but the snippets into their lives was truly interesting. Like peeking into the lives of strangers, grotesque and fascinating.The ending, though I loved the intelligence and strategy of it, did not have the thrill of the beginning dares. It devolved into a clichÃƒÂ©d Mexican standoff. But I did like the twist ending. I love a bit of cheesy, in-your-face tone the leave the reader/viewer saying WTF?The pacing is top-notch, I found myself reading three-quarters of the book on one sitting, until my eyes started drooping. The storyline isnÃƒÂ¢Ã â ¬Ã â„¢t what is so attention grabbing, itÃƒÂ¢Ã â ¬Ã â„¢s more like the anticipation of what comes nextÃƒÂ¢Ã â ¬Ã Â| and thatÃƒÂ¢Ã â ¬Ã â„¢s the whole book in a nutshell. ItÃƒÂ¢Ã â ¬Ã â„¢s done really well for what it is. It reminds me of those campy cult classics people love, where substance is low, but it connects to something primal that we find impossibly entertaining.This whole book was a wonderful satire on fame, and what it costs you. It was also a sanatised poke at all these ÃƒÂ¢Ã â ¬Ã ËœSawÃƒÂ¢Ã â ¬Ã â„¢ moviesÃƒÂ¢Ã â ¬Ã Â| Surprising to find layers like this in ÃƒÂ¢Ã â ¬Ã ËœNerve.ÃƒÂ¢Ã â ¬Ã â„¢Jeanne Ryan, had a wonderful writing style. I felt like I was thinking the words as I read them. No grand descriptions or lengthy inner monologues. It was simple and to the point ÃƒÂ¢Ã â ¬Ã â œ which is what you need to build tension and move the pace along.I would have enjoyed this far more if we got to get to know the characters better, had dares with higher stakes, and more adrenaline inducing scenarios. Additionally, a bigger conspiracy and a bigger peek behind the curtain. But ÃƒÂ¢Ã â ¬Ã ËœNerveÃƒÂ¢Ã â ¬Ã â„¢ could be read as a standalone, or the start of a series.

Enjoyable, silly fun, but lacked a big payoff for me.

After seeing the movie it left me wanting more, and was so psyched to find out it was a book first. I read the sample and bought it soon after. I have read it in only a couple days. Once it got it's hooks in me I had to finish it. It made it hard to want to do other things besides read it. Refreshing to read such compelling fiction. I do hope to see more from this author.Completely different from the movie too. Glad it wasn't too similar.Very compelling with the dares and story. There weren't really good places to put the book down which made me want to keep reading.

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